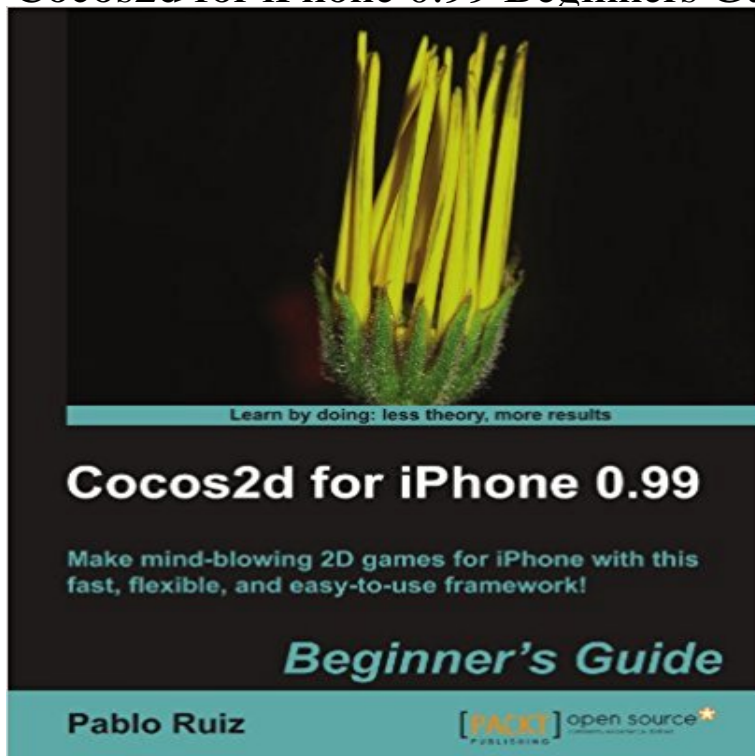


## Cocos2d for iPhone 0.99 Beginners Guide



This is a beginners guide. If you want to get into the iPhone industry and have your games compete with the best, this book is for you. You should have some basic programming experience with Objective-C and a good understanding of OOP. A little experience of game programming in any language is welcome but not a must.

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